



Lower Respirable Dust and Noise Exposure with an Open Structure Design (Paperback)

By Department of Health and Human Services: Centers for Disease Control and Prevention, National Institute for Occupational Safety and Health (NIOSH)

Bibliogov, United States, 2013. Paperback. Book Condition: New. 246 x 189 mm. Language: English . Brand New Book ***** Print on Demand *****. Many different types of structures and materials have been used to build mineral processing facilities over the past few decades. Although the structure type and building material were not viewed as significant factors affecting the health of employees in these facilities when they were built, the National Institute for Occupational Safety and Health performed an evaluation to determine to what extent building types could impact respirable dust and noise levels. This report discusses the evaluation of three different types of product sizing silica sand structures: a masonry design, a steelsided design, and an open structure design. The data obtained in this study indicate that the open structure design (no walls) was superior from both a dust and noise (health) standpoint compared to the other two structures. The open structure design should also be beneficial from a cost standpoint because of lower material and construction costs. Companies and design engineers should consider this open design when building new mineral processing facilities in climates where it could be applicable. Some companies may also want to consider modifying existing structures with ...



Reviews

Extensive guideline! Its this sort of excellent read. it had been writtern quite properly and helpful. You can expect to like just how the writer create this book.

-- Mr. Gustave Gerhold

This book will never be straightforward to start on reading through but quite enjoyable to learn. Better then never, though i am quite late in start reading this one. Your lifestyle span will probably be convert once you complete reading this publication.

-- Dr. Kadin Hane DVM