The Cinema 4D R8 Handbook

By Watkins , Adam

Charles River Media, Massachusetts, 2003. Soft Cover Book w / CD. Book Condition: New. Photos & Diagrams (illustrator). 2003 First Edition. 7 x 9 x 1 ". 2003 Softcover Book 1st Edn complete with new unopened CD, as originally issued . BRAND NEW from 2003 publisher . Never opened, Never owned, Never marked . Gift Giving quality . 504 pages illustrated with B&W photographs & diagrams complete with CD rom. Cinema 4D powerful and diverse animation and rendering applications. Cinema 4D R8/8.1 was a major upgrade, with a multitude of new functions and modifications. With 'The Cinema 4 D R8 Handbook,' however, you'll get up to speed quickly. The book provide methods for analyzing the many tools of Cinema 4C 48/8.1. Using a project-based approach, you'll be creating impressive projects as you learn. Beginning with the general tools & tool layout, you'll learn how to customize the tools to create a work environment conducive to your workflow, including where to start, how to start, when to finish. Then the real fun begins with the modelling tools. Modeling is covered, from primitive methods and NURBS, to object creation, polygon creation & NURBS editing. Next you'll put C4D's powerful texture capabilities to...

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